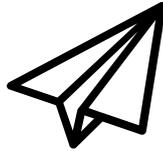


Teaching and Learning

The Elements



Mind map with your staff different play opportunities that embrace the four elements: Earth, Wind, Fire and Water.



This is particularly important for exploratory play and mastery play.

Exploratory Play – examples include engaging with an object or area, either by manipulation or movement, assessing its properties, possibilities, and content. Putting one thing into another, stacking and making spatial configurations.

Mastery Play – examples include fire play, digging holes, changing the course of streams, constructing shelters and growing things.

TASK

Think of two new opportunities you could offer for each of the elements.